

client.pressButton

Description

This event is generated when a user presses a button.

```
Event for chat tab button
{
  "name": "client.pressButton",
  "userId": "u:cfc76545-3400-4864-892a-513a9f4ae409",
  "button": "chatTabButton",
  "userName": "Alyssa P. Hacker",
  "chat": "u:1e6429de-16b7-48b3-acc0-c2d7ec5ad195",
  "chatName": "Ben Bitdiddle"
}
```

Event Attributes

Attribute Name	Attribute Type	Attribute Description
userId	String	User identifier
button	String	The button that was pressed. This should have any one of the following values: <ul style="list-style-type: none">• <i>chatTabButton</i>• <i>appLauncherButton</i>• <i>attachmentPickerButton</i>• <i>attachmentButton</i>
userName	String	Name of the user
chat	String	Id of the user or group whose chat tab is open
chatName	String	Name of the user or group whose chat tab is open
messageUid	String	uid of the message in which the attachment button was pressed. Available only for an attachment button.
attachmentId	String	id of the attachment, if provided. Available only for an attachment button.
buttonId	String	Button identifier. Only sent for an attachment buttons, use it to distinguish one attachment button from another.

Response

Your app can respond with a `text` value – this should be a short (upto 100 chars) string that is displayed to the user who pressed the button.

```
{  
  "text": "<toaster message>"  
}
```